

# **Airport Engineering**



**Published By:**



**Physics Wallah**

**ISBN:** 978-93-94342-39-2

**Mobile App:** Physics Wallah (Available on Play Store)



**Website:** [www.pw.live](http://www.pw.live)

**Email:** [support@pw.live](mailto:support@pw.live)

## **Rights**

All rights will be reserved by Publisher. No part of this book may be used or reproduced in any manner whatsoever without the written permission from author or publisher.

In the interest of student's community:

Circulation of soft copy of Book(s) in PDF or other equivalent format(s) through any social media channels, emails, etc. or any other channels through mobiles, laptops or desktop is a criminal offence. Anybody circulating, downloading, storing, soft copy of the book on his device(s) is in breach of Copyright Act. Further Photocopying of this book or any of its material is also illegal. Do not download or forward in case you come across any such soft copy material.

## **Disclaimer**

A team of PW experts and faculties with an understanding of the subject has worked hard for the books.

While the author and publisher have used their best efforts in preparing these books. The content has been checked for accuracy. As the book is intended for educational purposes, the author shall not be responsible for any errors contained in the book.

The publication is designed to provide accurate and authoritative information with regard to the subject matter covered.

This book and the individual contribution contained in it are protected under copyright by the publisher.

*(This Module shall only be Used for Educational Purpose.)*

# AIRPORT ENGINEERING

## INDEX

1.	Airport .....	13.1 – 13.2
2.	Airport Planning .....	13.3
3.	Runway Design .....	13.4 – 13.7
4.	Airport Capacity .....	13.8 – 13.9
5.	Taxiway Design .....	13.10 – 13.12
6.	Water-Transporation.....	13.13 – 13.15
7.	Tides and Shore Protection Works .....	13.16 – 13.17
8.	Break Waters .....	13.18 – 13.19
9.	Dock .....	13.20 – 13.21
10.	Tunnel Engineering .....	13.22 – 13.30

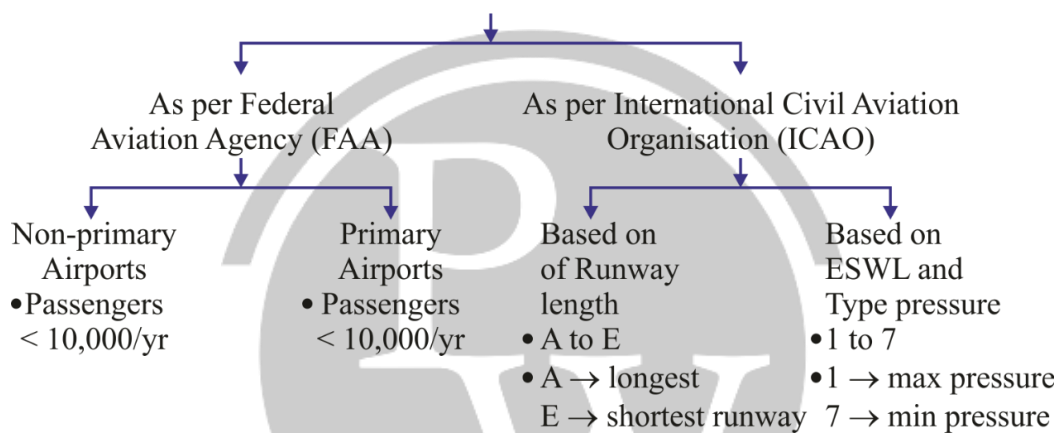
# 1

# AIRPORT

## 1.1. Introduction

Airport i.e. an area which i.e. to be regularly used for landing and take off of aircraft.

Classification

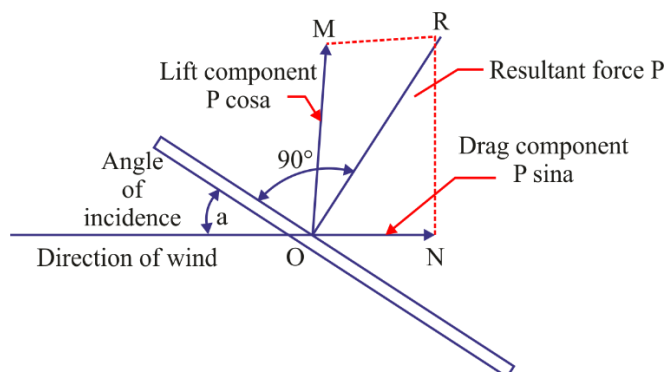


### 1.1.1. Aircraft Components

#### (i) Engine:

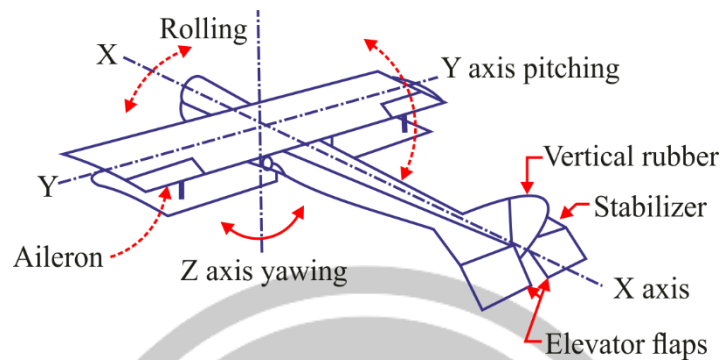
- (a) Piston Engine: For moderate speeds at low altitudes
- (b) Turbo Jet: For Higher altitude and greater temperature difference.
- (c) Turbo Prop: At low as well as high altitude.
- (d) Ram Jet: No moving parts, operates at high speed
- (e) Rocket Engine: No limit on altitude

#### (ii) Wings:



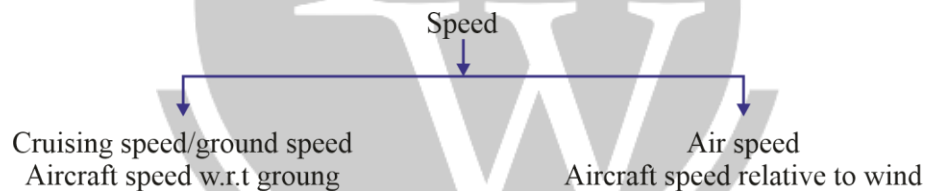
## (iii) Three Controls:

Controller	Used for
Elevator	Pitching
Rudder	Yawning
Aileron	Rolling



## (iv) Fuselage

- It's the main body part of aircraft
- **Minimum Turning Radius:** Distance of farther wing tip from the centre line of rotation.
- Minimum circular radius: Minimum radius with which the aircraft can turn in space.



**Maximum Ramp Weight > Maximum Take Off Weight > Maximum Landing Weight**

- **Jet Blast:** Cement concrete pavement is provided, at least at the touch down portion as the bituminous pavement gets affected by the jet blasts.
- **Noise:** Noise foot print recommended is 1 km<sup>2</sup> for 90 PN dB and 8 km<sup>2</sup> for 80 PN dB (Perceived Noise decibel).



# 2

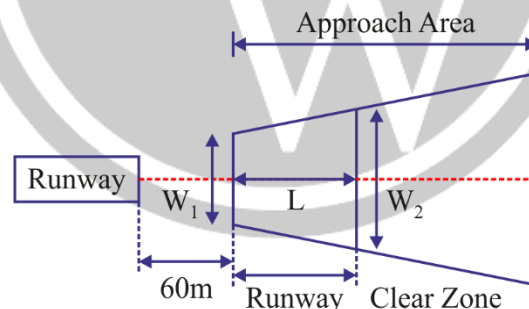
## AIRPORT PLANNING

### 2.1. Introduction

- **Factors affecting Airport site Selection:** Airport use, proximity to other airports, Topography of area, obstruction and visibility, wind (direction, duration and intensity), Noise, Future development, Drainage and soil conditions.
- **Survey's for site Selection:** Traffic survey, metrological survey, Topographical survey, soil survey, material survey. Drainage survey.

**Note:** Most desirable soil with natural drainage conditions contains large amount of sand and gravels.

- **Zoning Laws:** Laws made in order to prevent future development of obstructions in the vicinity of airport and turning and taking off direction of aircraft.
- **Approach Zone:** Wide clearance area required on either side of runway along the direction of landing or take off of airport.



	$w_1$	$w_2$	$L$
Non-Instrument Runway	150 m	270 m	600 m
Instrument Runway	300 m	525 m	750 m

**Note:** Instrument Runway is equipped with device permitting the landing under condition of poor visibility.

- **Clear Zone:** The inner most portion of approach zone, which is the most critical portion from obstruction point of view.
- **Turning Zone:** The area of airport other than approach zone which is used for turning operation of aircraft. Any object located 4.5 km from runway reference point shall be considered as an obstruction for aircraft turning operation if its height is more than 51m.



# 3

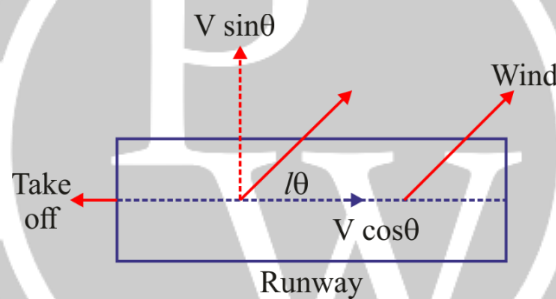
## RUNWAY DESIGN

### 3.1. Runway Design

#### Runway Orientation

It is oriented such that the direction of wind is opposite to the direction of landing and take off. If landing and take off operation are done along the wind direction then longer runway will be required.

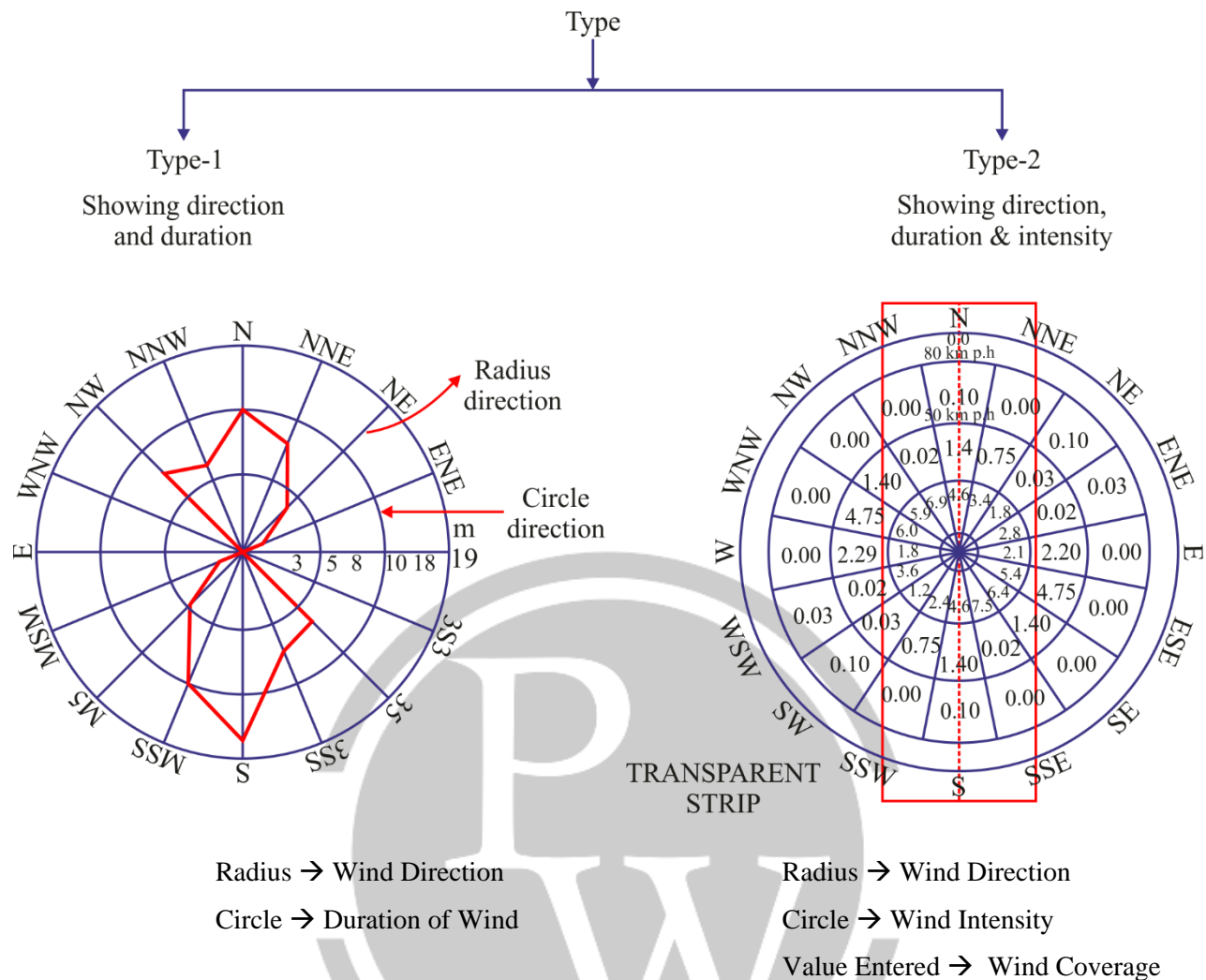
#### Cross-Wind Component



$V \sin \theta = \text{Cross Wind Component}$

Type of aircraft	Permissible Limit of Cross Wind Component
Small aircraft	15 kmph
Mixed traffic	25 kmph
Big aircraft	35 kmph

- **Wind Coverage:** The percentage of time in a year during which cross wind component is within the permissible limits.
- **Wind rose diagram:** It's the graphical representation of direction, duration and intensity of wind. The wind data of atleast 5 years and preferably 10 years is needed for airport designing.



**Note:** Calm period is the percentage of time during which intensity is less than 6.4 kmph.

## 3.2. Basic Runway Length

### Length of runway under following assumed conditions

- (i) Airport at sea level
- (ii) Temperature at airport is 15°C (standard)
- (iii) Runway is levelled in longitudinal direction.
- (iv) No wind blowing on runway.
- (v) Aircraft is loaded at its full capacity.
- (vi) There is no wind blowing enroute to destination
- (vii) Enroute temperature is standard.



### Corrections in Runway Length

**(i) Correction for Elevation:**

$$L' = L \times \frac{7}{100} \times \frac{E}{300}$$

$$L_1 = L + L'$$

$E \rightarrow$  Elevation from MSL (m)

$L \rightarrow$  Basic runway length

$L' \rightarrow$  Correction due to elevation

$L_1 \rightarrow$  Corrected length

**(ii) Correction for Temperature:**

$$\text{Standard temp} = 15 - 0.0065 (E)$$

$$\text{Reference temp} = T_a + 1/3(T_m - T_a)$$

$T_a =$  Monthly mean of average daily temperature of hottest month

$T_m =$  Monthly mean of maximum daily temperature.

$\Delta T =$  Reference temp - Standard temp.

$$L'' = L_1 \Delta T \times \frac{1}{100}$$

$$L_2 = L_1 + L''$$

$L'' =$  Correction due to Temperature

$L_2 =$  Corrected Length after Temperature Correction.

**Check:**  $\frac{L_2 - L}{L} \times 100 < 35$

**(iii) Correction for Gradient:**

$$L''' = L_2 \times G \times \frac{20}{100}$$

$$L_3 = L_2 + L'''$$

$G =$  Gradient in%

$L''' =$  Correction due to Gradient

$L_3 =$  Final Runway Length

**Note:** ICAO does not recommend any gradient correction.

### 3.3. Geometric design of Runway

- (i) Runway length:** Actual runway length ( $L_s$ ) depends upon elevation, temperature and gradient.
- (ii) Runway width:** Recommended range is 10 m to 45 m. Typical aircraft traffic is concentrated at central 24 m.
- (iii) Width of safety area:** Runway width + shoulder on either side + area cleared, graded and drained.

As per CAO, for Non-Instrumental runway minimum width of safety area

- (a) for A, B, C type = 150 m

(b) for D and E type = 78 m

For instrumental runway its 300 m

(iv) **Length of Safety Area:** 60 m beyond runway at both ends

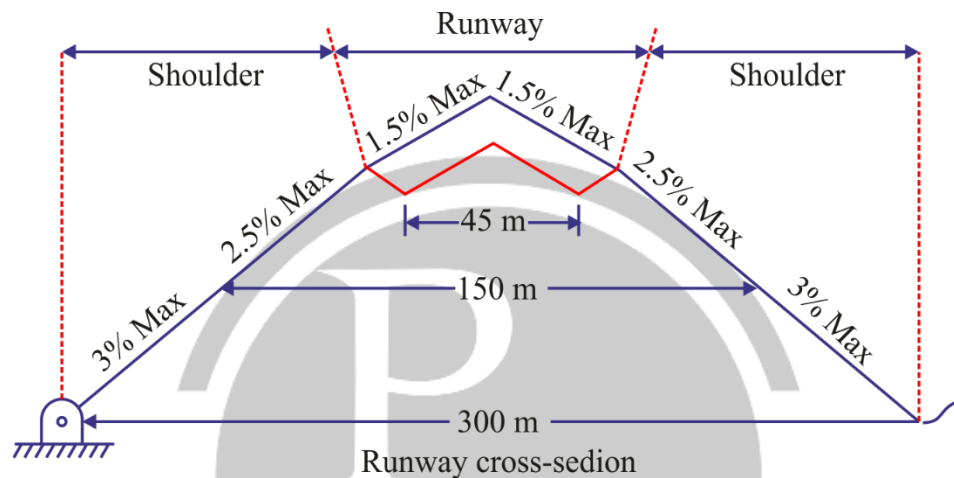
(v) **Transverse Gradient:** for proper drainage. AS per ICAO

(a) For A, B, C type = Max. Value 1.5%

(b) For D and E type = Max. Value 2%

While minimum value is 0.5% in both above cases

**Note:** ICAO recommends that upto 75 m from centre its maximum gradient can be 5%.



(iv) **Longitudinal gradient**

(a) For A, B, C type = 1.5% max.

(b) For D, E type = 2% max.

(vii) **Effective gradient**

(a) For A, B, C type = 1% max.

(b) For D, E type = 2% max.

(vii) **Rate of change of longitudinal gradient**

(a) For A and B type = 0.1% per 30 m length

(b) For C type = 0.2% per 30 m length

(c) For D, E type = 0.4% per 30 m length

(viii) **Sight distance:**

For A, B, C type of airport any two points having 3m above surface (2.1m above surface for D and E type) of runway should be mutually visible from a distance equal to half of runway length.

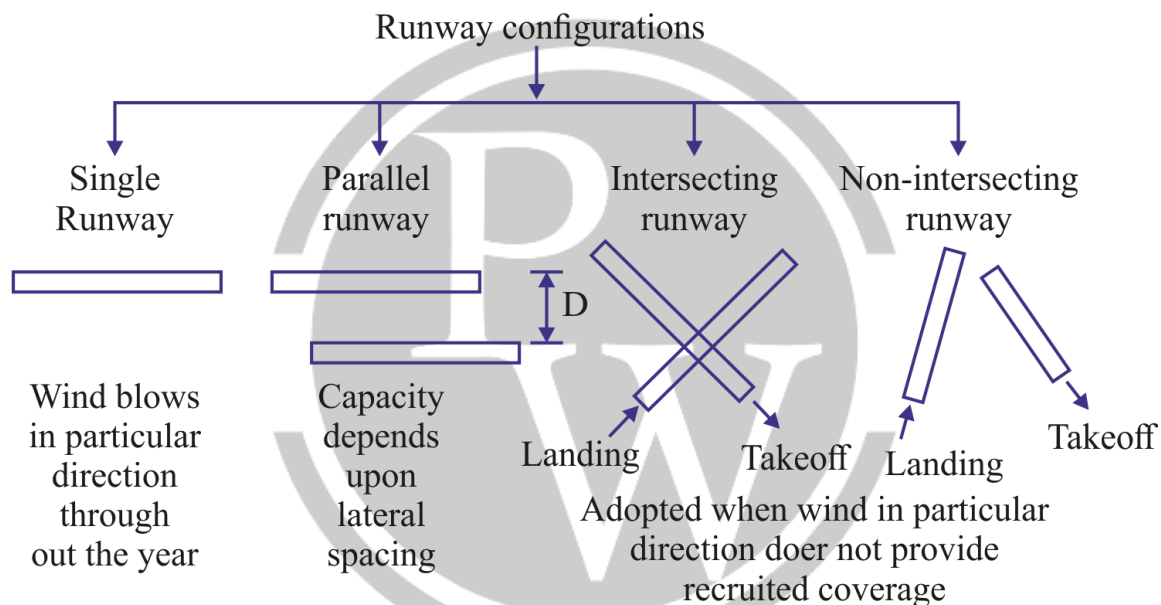


# 4

## AIRPORT CAPACITY

### 4.1. Introduction

**Airport Capacity:** No. of movements (landing or taking off operation) of aircraft which the airport can safely handle within an hour.



### Runway Capacity: (Operations/Hr or Operations/Year)

It's the ability of a runway system to accommodate aircraft landing take off's. Factors affecting runway capacity are: Air traffic control, demand characteristics, Environmental factors, layout and design of runway system.

**Gate Capacity:** It's an ability of specified no of gates to accommodate aircraft loading and unloading operations under conditions of continuous demand whereas gate may be defined as aircraft parking space adjacent to terminal building for loading and unloading of passengers. Single Gate

Gate Capacity for a site = No of aircrafts/minute/gate

$$\text{Capacity}_{\text{Single Gate}} (C_{Sg}) = \frac{1}{\text{Weighted Service Time}}$$

Capacity of all gates  $C = G C_{Sg}$



$$\text{Capacity of gate system} = \min \text{ all } \left[ \frac{G_i}{T_i M_i} \right]$$

$G_i$  = No of gates that can accommodate aircraft of class  $i$

$T_i$  = Mean gate occupancy time of aircraft of class  $i$

$M_i$  = Fraction of aircraft of class  $i$  demanding service.

### Taxiway Capacity

It directly affects the runway and gate capacity. It depends on runway operation rate, aircraft mix and location of exit taxiway.



# 5

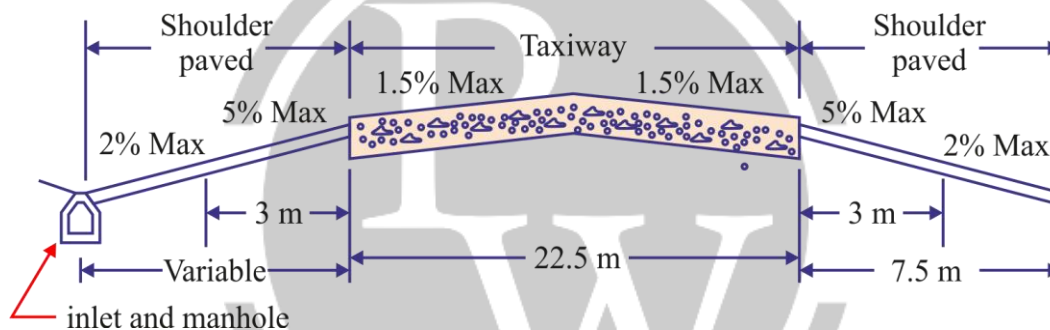
# TAXIWAY DESIGN

## 5.1. Introduction

It provides access to the aircraft from run way to loading apron or service hanger and back.

**Factor's effecting geometric design of taxiway:**

- (i) **Length of taxiway:** As short as possible
- (ii) **Width of taxiway:** 22.5 m to 7.5m



(iii) **Longitudinal gradient:**

- (a) **for B type:** max 1.5%
- (b) **for C, D, E type:** max 3%

(iii) **Transverse gradient:** for A and B type its max value is 1.5% and minimum is 0.6%

(v) **Rate of change of longitudinal gradient**

- (a) for A, B, C type = 1% in 30m
- (b) for D, E type = 1.2% in 30m

(vi) **Sight distance:**

- (a) **for B, C type:** Surface should be visible from 3m height at 300 m distance
- (b) **for D, E type:** Surface should be visible from 2.1m height at 250 m distance

(vii) **Turning radius:**

- (a) Radius of the curve  $R = \frac{V^2}{125f}$

$R$  = radius (m)

$V$  = velocity (km.ph)

$f$  = Transverse friction coefficient (0.13)

(b) By Horonjeff's Equation

$$R = \frac{0.388 W^2}{\frac{T}{2} - S}$$

$W$  = Wheel base of aircraft in m (16 m – 18 m)

$T$  = Width of taxiway pavement (std = 22.5 m)

$S$  = Distance between midway point of the main gear and edge of taxiway pavement in m.

$$S = 6 + \frac{\text{Tread of main loading gear}}{2}$$

(c) **Absolute minimum turning radius regardless of speed**

1. for subsonic jet = 120 m

2. for supersonic jet = 180 m

Minimum radius of taxiway will be the maximum of a, b, c discussed above.

### Exit Taxiway

Taxiway located at various points such that landing aircraft leaves the runway as early as possible. Location of taxiway depends upon

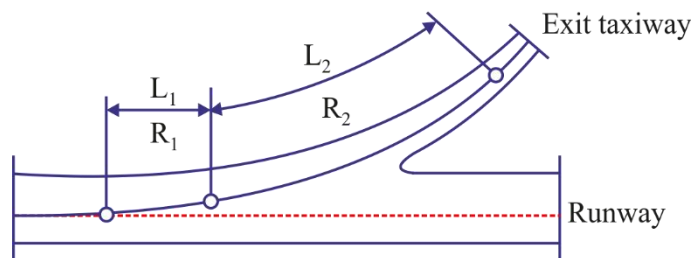
- (i) Number of exit taxiway
- (ii) Exit speed
- (iii) Weather condition
- (iv) Topographic feature.

### Design of Exit Taxi Way:

At high turn off speeds of 65 kmph to 95kmph, a compound curve is necessary to minimise the tire wear on the nose gear so, the main radius curve  $R_2$  should be preceded by a larger radius curve  $R_1$  as shown. Aircraft path approximates **a spiral**.  
Stopping Distance

$$L_1 = \frac{V^3}{45.5 C R_2} \quad C \approx 0.39$$

$$\text{Stopping Distance} = \frac{V^3}{25.5 d} \quad d = \text{Deceleration}$$



**Apron:** Paved area for parking of aircraft as well as for loading and unloading the passenger and cargo.

**Size of Apron Depends Upon:**

- (i) **Size of loading area:** i.e. gate size
- (ii) **Number of gate position:** It's the runway capacity in unit of movement per hour

$$\text{Number of Gate Position} = \frac{\text{Capacity of Runway}}{60 \times 2} \times \text{Average Gate Occupancy Time}$$

**(iii) Aircraft parking system:**

- (a) Frontal system
- (b) Open area system
- (c) Finger system
- (d) Satellite system

**Note:** Holding apron is the storage area for waiting of aircraft before take off generally provided at busy airport.

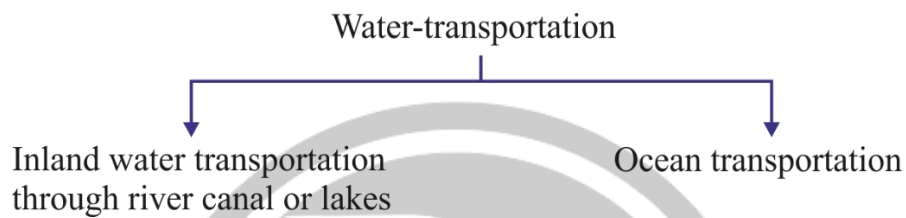
**Banger:** It's the covered area for repair and servicing the aircraft.



# 6

# WATER-TRANSPORTATION

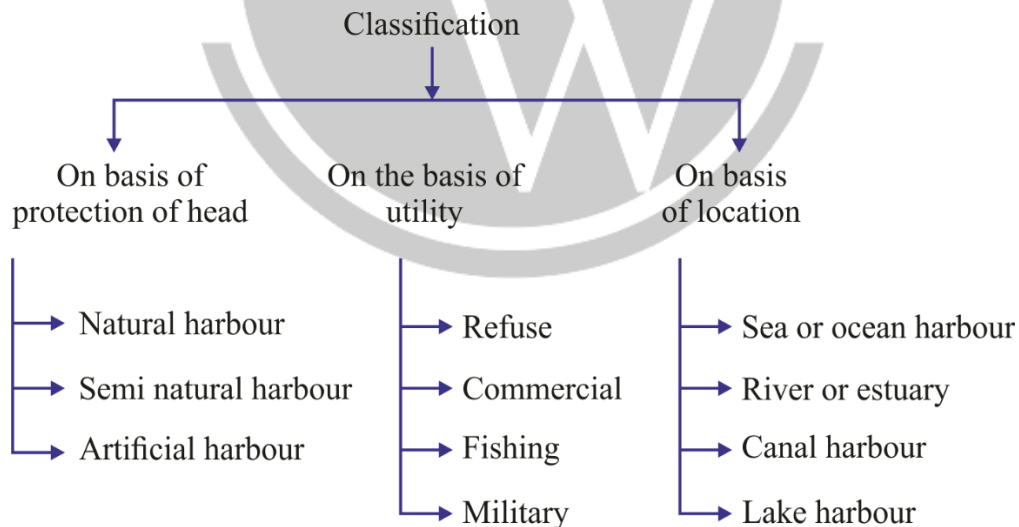
## 6.1. Introduction



**Note:** Water transportation has higher load carrying capacity but it's slow and risky (due to storms and hurricanes).

### Harbour

A partially enclosed protected water area to provide safe and suitable accommodation for vessels, seeking refuge, supplies, refuelling, repair or transfer of cargo.



### Selection of Site:

- An easy accessibility via wide and straight approach.
- Wide entrance for manoeuvring.
- Deep water bay.
- Rock bottom locations should be avoided.



## 6.2. Harbour Layout Elements

(i) **Harbour Size:** Minimum harbour area is equal to the space required for the dock plus the turning basin in front of them.

(ii) **Harbour Depth:**

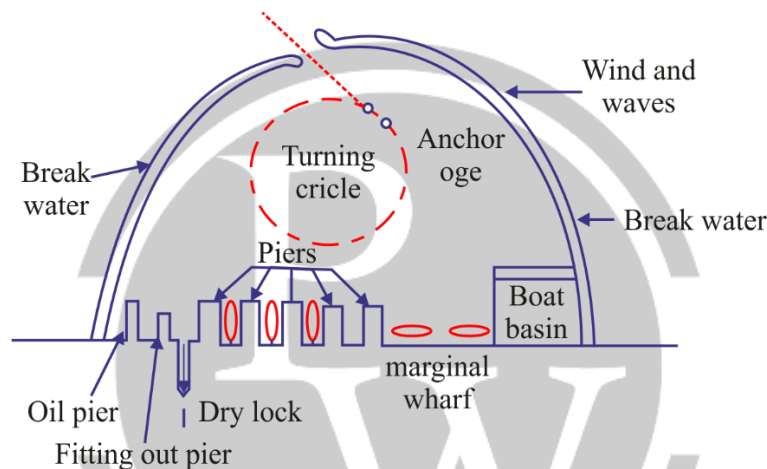
$$D = D' + D'' = \frac{H}{3}$$

$D$  = Channel depth

$D'$  = Draft of the largest ship

$D''$  = Allowance for squat of the moving ship

$H$  = Height of the storm wave, crest to trough.



max . harbour depth = Loaded draft + 1.2 m (when bottom is soft)

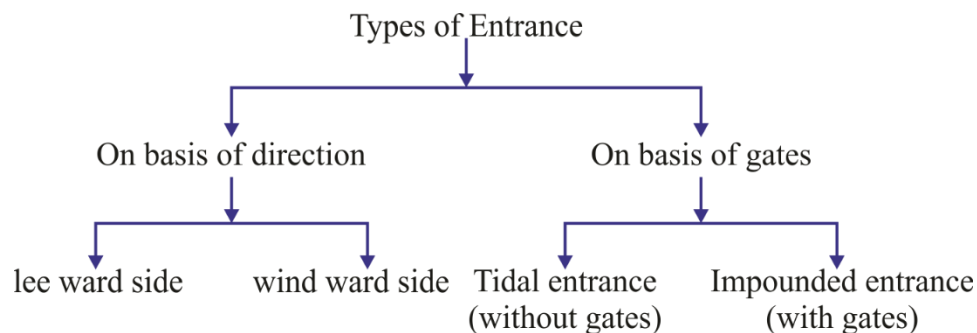
max . harbour depth = Loaded draft + 1.8m (when bottom is rock)

**Note:** Loaded draft = Submerged depth of ship.

(iii) **Turning basin:** It's minimum radius is twice the length of ship.

(iv) **Anchorage Area:** Area of the circle whose radius is = (4 x depth of water) + (length of ship) + (safe clearance to adjacent ship)

(v) **Barbour Entrance Channel:** It connects the harbour to the deep sea The radius of the curve should be larger than five times the length of largest expected ship.





## Sounding

Measurement of depth below the water surface. Instruments used are

- (i) **Fathometer (Echo-Sounding):** Used where depth of water is too much. Main parts of an echo sounding apparatus are
  - (a) Transmitting and receiving oscillators
  - (b) Recorder unit.
  - (c) Transmitter/power unit.
- (ii) **Sextant:** To find the distance of an observer in the sea. Also used to take simultaneous observations of two moving objects.
- (iii) **Station Pointer:** It's a three-armed protractor and consists of graduated circle with a fixed arm and two movable arms on either side.
- (iv) **Hi-fix:** A high precision light weight electronic position fixing system.



# 7

# TIDES AND SHORE PROTECTION WORKS

## 7.1. Introduction

**Tide:** A natural phenomenon by which level of ocean water undergoes periodic rise and fall.

**Note:** The influence of moon is greater than sun.

Mean sea level is based on analysis of tidal sea level fluctuations over 19 years.

**Lunar Day:** Time taken by moon to complete one revolution around earth.

**Note:** Lunar day is 50 minutes longer than solar day.

**Spring Tides:** Highest tides when the generating forces due to moon and sun are additive.

**Neap Tides:** When lines connecting the earth with sun and earth with moon form a right angle.

**Tidal Range:** Level difference between high level to low level of water for a particular tide.

$$\text{Tidal force due to sun} = 0.45 \times \text{Tidal force due to moon}$$

**Wind:** Its speed is expressed in **knots** (1043 kmph). It's the length of one minute of arc of a meridian which varies with different latitudes. It causes waves in open sea.

**Wave:** It is generated by transfer of energy from air which is moving over the water surface.

(i)  $\text{Height of wave (m)} = 0.34 \sqrt{F}$  By Stevenson

F = Fetch (Surface giving rise to waves) in km

(ii)  $\text{Length of wave (m)} = \frac{t^2}{2\pi} g = 1.56 t^2$  By Bertin's Formulae

t = Time Period (in sec)

**Note:** Distance between adjacent crest of a wave gives its length.

(iii) Significant wave height ( $H_s$ ) = Average height of 1/3 highest waves.

(iv) Average height ( $H_A$ ) = 0.6  $H_s$  (v) Highest wave  $H_{max} = 1.87 H_8$

**Note: Clapotis:** It is a phenomenon by which waves strikes a vertical break water in deep water, it is reflected back and on meeting another advancing wave of similar amplitude will merge and rise vertical in a wall of water.

**Shore Protection Works:**

- (i) **OFF shore break water:** Rubble mound type structure, effective for intercepting littoral movement.
- (ii) **Seawall, bulkheads and revetments:** Structures parallel to shoreline which develop a demarcating line between land and sea. Revetment is protective pavement supported by an earthwork.
- (iii) **Sand dunes:** Formation along coast prevent movement of tides into the area.
- (iv) **Protective or spending beaches:** Grant protection to adjacent uplands.
- (v) **Groynes:** Structures or projections from the bank for trapping of littoral drift

**Note:** Littoral drift is the drifting of sand in a zigzag line.

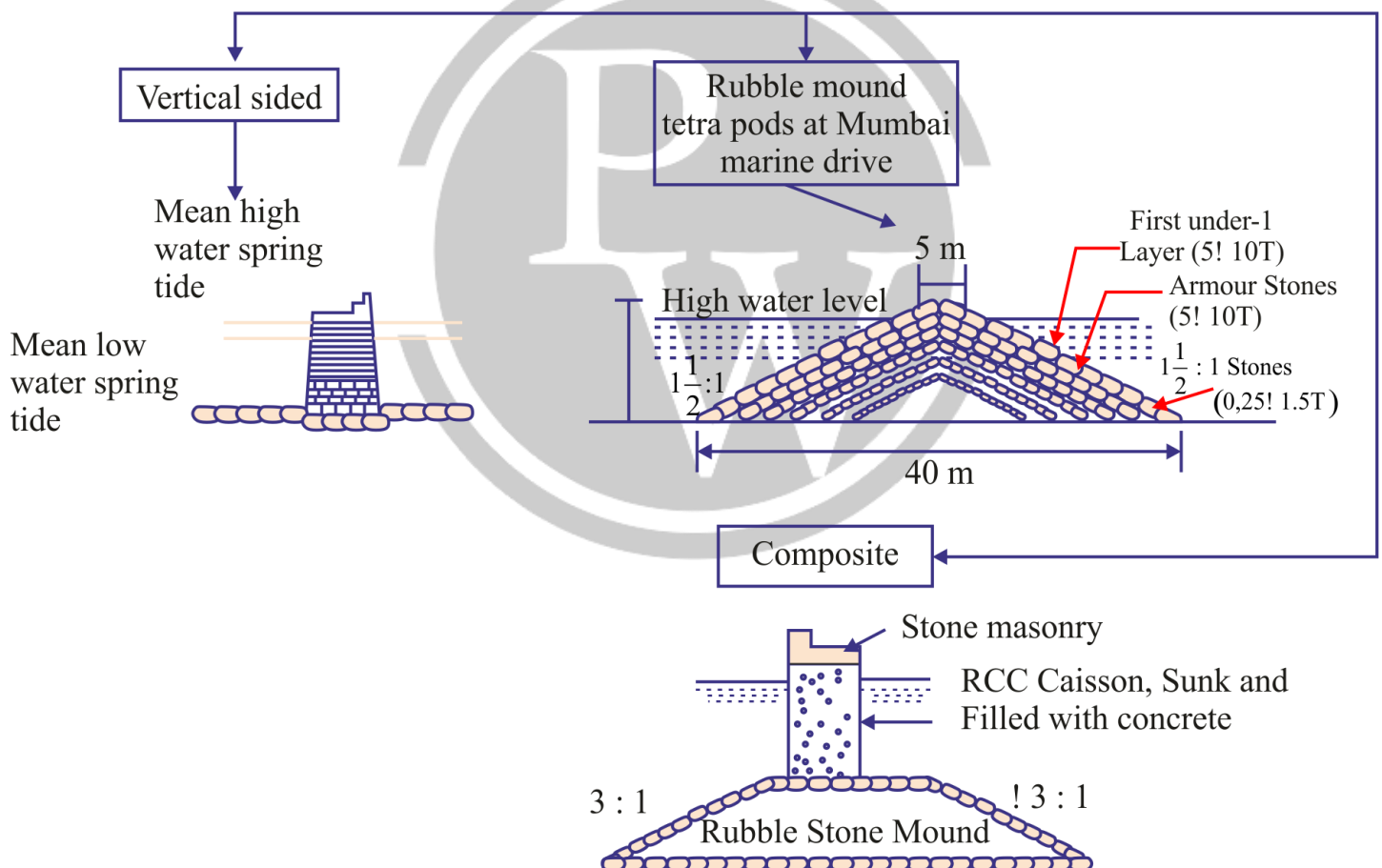


# 8

## BREAK WATERS

### 8.1. Introduction

It is a structure constructed with the purpose of protecting an area from the effect of sea waves so that ships can safely be moored in that area. Break water height is kept equivalent to 1.2 to 1.25 times the height of the wave expected above the high water level.



- **Fenders:** It is the form of cushion provided on jetty face **to absorb the impact of the ship** and protect them from damage. It also prevents the ship paint from being damaged because of relative motion between dock and ship.
- **Wharf:** These are platforms at which vessels take on and discharge passenger and cargo. They are the docks that **are parallel to the shore**. Wharfs which are built parallel with the shore are called quays.

## Open type wharf's

- Provided little resistance to water movement
- Decks are supported by piles or cylinder

## Solid type wharf's

- Provide adequate resistance to the impact of mooring vessels
- Decks are supported by sheet piles cells, bulkhead, cribs, caisson and quay walls

**Note:** A break water which substitutes a quay wall and which can be used as a platform for loading and unloading cargo in calm water.

## Mooring dolphins

- Not designed for impact of ship

## Breasting dolphins

- Designed to take impact of ship

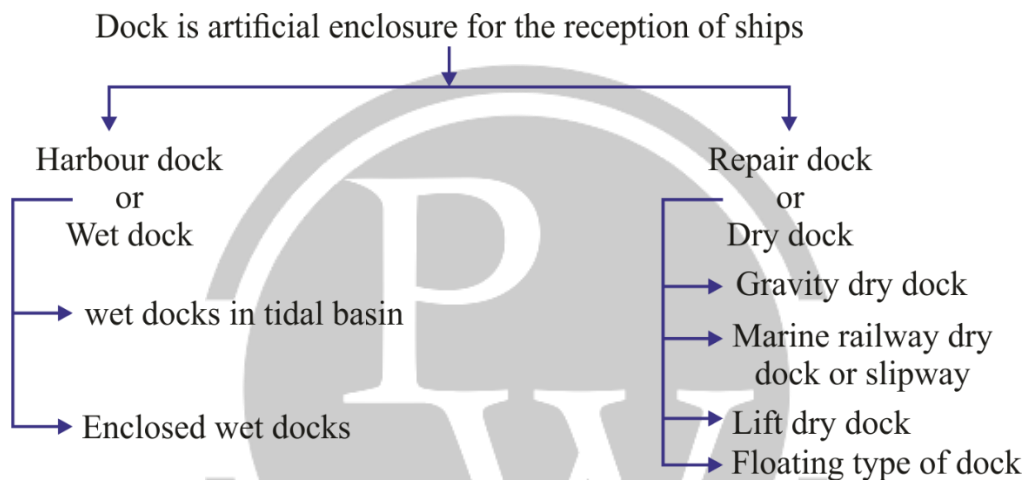
- **Dolphins:** Used for tying up ships and for transferring cargo between ships moored along both sides of dolphin.
- **Catwalks:** Provide access to and between dolphins.
- **Jetties:** Built roughly perpendicular to the shore for maintaining an entrance channel.



# 9

# DOCK

## 9.1. Introduction

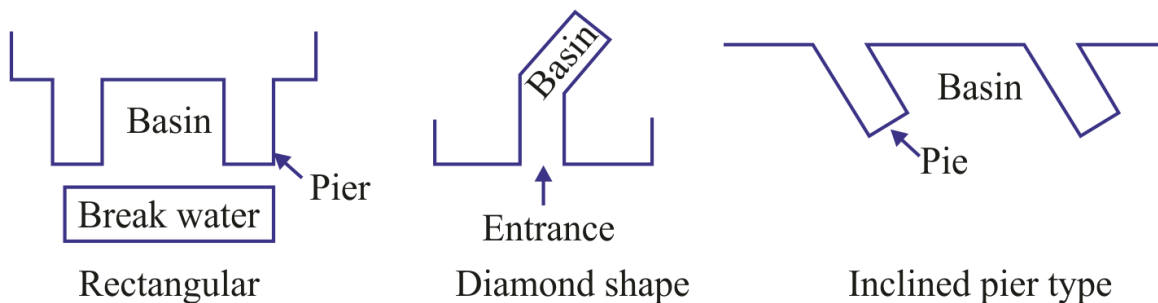


### Harbour/Wet Dock

For berthing of vessels to facilitate loading and unloading of passengers.

- Wet docks in tidal basin, are ports on the open sea coast protected by an outlying breakwater. Lock gates for entrance are not provided hence lot of fluctuations in water level.
- In Enclosed wet docks water level is maintained by providing locks and lock gates so that cargo handling becomes convenient. It is costly.

### Shapes of Dock and Basin



### Repair/Dry Dock

There are used for repair of vessels.

- (i) **Gravity dry dock:** Operates by admitting a vessel into the chamber, close the gate and then pumping out the water.
- (ii) **Marine railway dry dock or slip:** It consists of inclined path of timber or stone upon which a series of rails are fixed and they run up from a sufficient depth of water to a required height above the high water level.
- (iii) **Lift dry dock:** Platforms are lowered into and raised from water by hydraulic power applied through series of cylinders.
- (iv) **Floating type of dry dock:** Its a floating vessel which can lift a ship out of water and retain it above water by means of its own buoyancy.





# 10

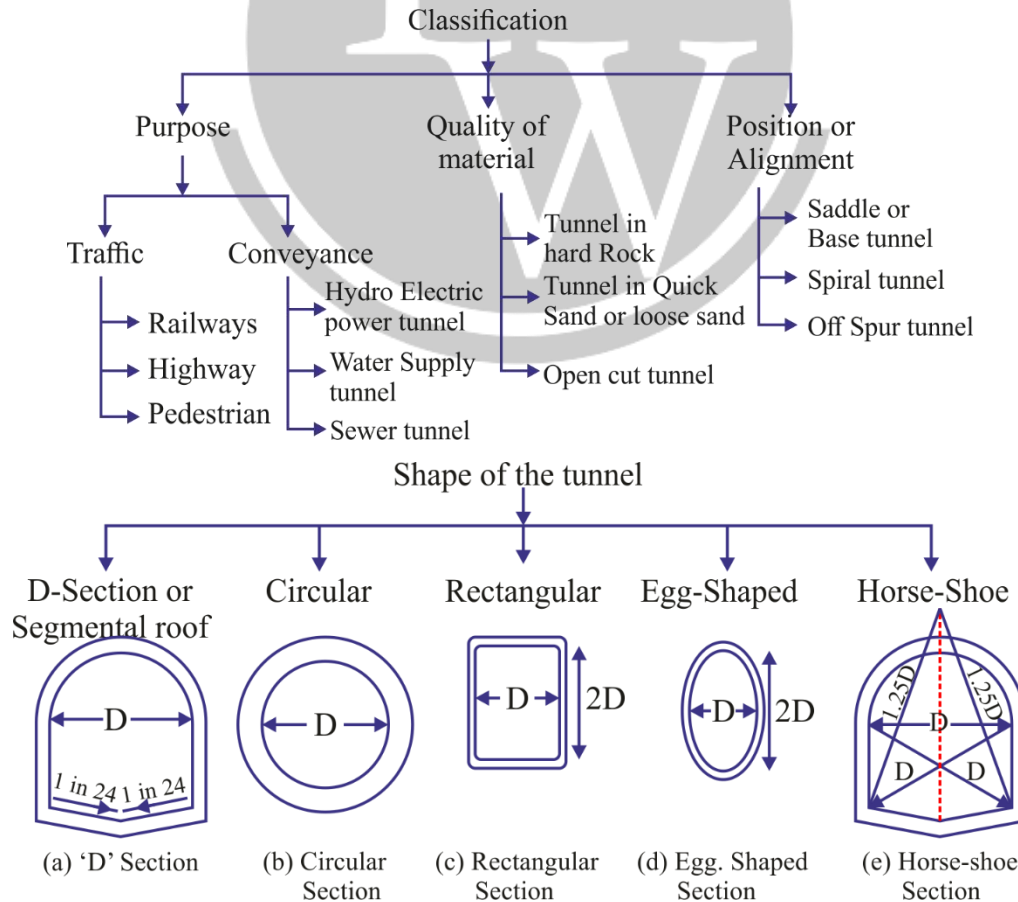
# TUNNEL ENGINEERING

## 10.1. Introduction

It is an engineering structure, artificial gallery, passage or roadway beneath the ground, under the bed of a stream or through a hill or mountain.

### 10.1.1. Advantages of Tunnel

- (i) For carrying public utilities like water, gas, railway lines or roads etc.
- (ii) Aerial warfare and bombing of cities have given intangible values to tunnel.
- (iii) Lesser maintenance and operating cost.
- (iv) Cost of hauling is decreased due to lighter grades, possible in tunnels.



- (i) **In Rock tunnels**, the risk of failure or collapse caused by extremal pressure from water or loose or unstable soil conditions on tunnel lining is practically non-existent and it is then convenient to have a section with an arched roof and straight sides which is called segmental or D-section.
- (ii) **Circular section** is best suited for materials without cohesion (**Quick sands**) where the pressure acts normal to the line of profile.
- (iii) **Rectangular section** is suitable only in case of hard rocks.
- (iv) **Egg shaped section** is used in **sewers** as it maintains required self cleansing velocity.
- (v) **Horse shoe shape** is best suited for traffic purposes.

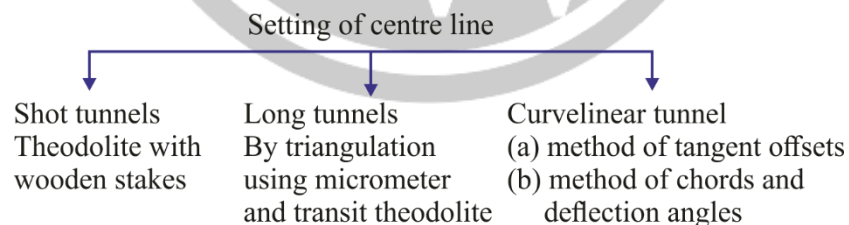
### Investigations in Tunnel Construction

Information collected are:

- (i) Origin of soil mass.
- (ii) Hydrology in surrounding proposed tunnel site.
- (iii) Presence of foul gases.
- (iv) Temperature of soil nearby
- (v) Location of faults, folds etc.
- (vi) Bearing capacity of soil mass at proposed site.

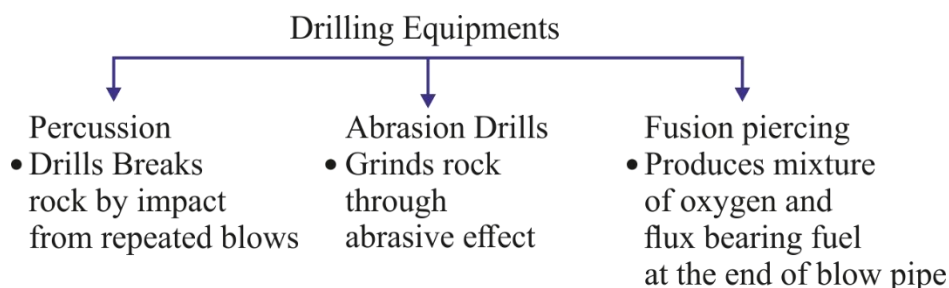
### Operations Involved in Survey

- (i) Locating centre line on ground.
- (ii) Providing centre line to inside tunnel.
- (iii) Providing required grade at the bottom of tunnel.
- (iv) Checking tunnel cross-section.



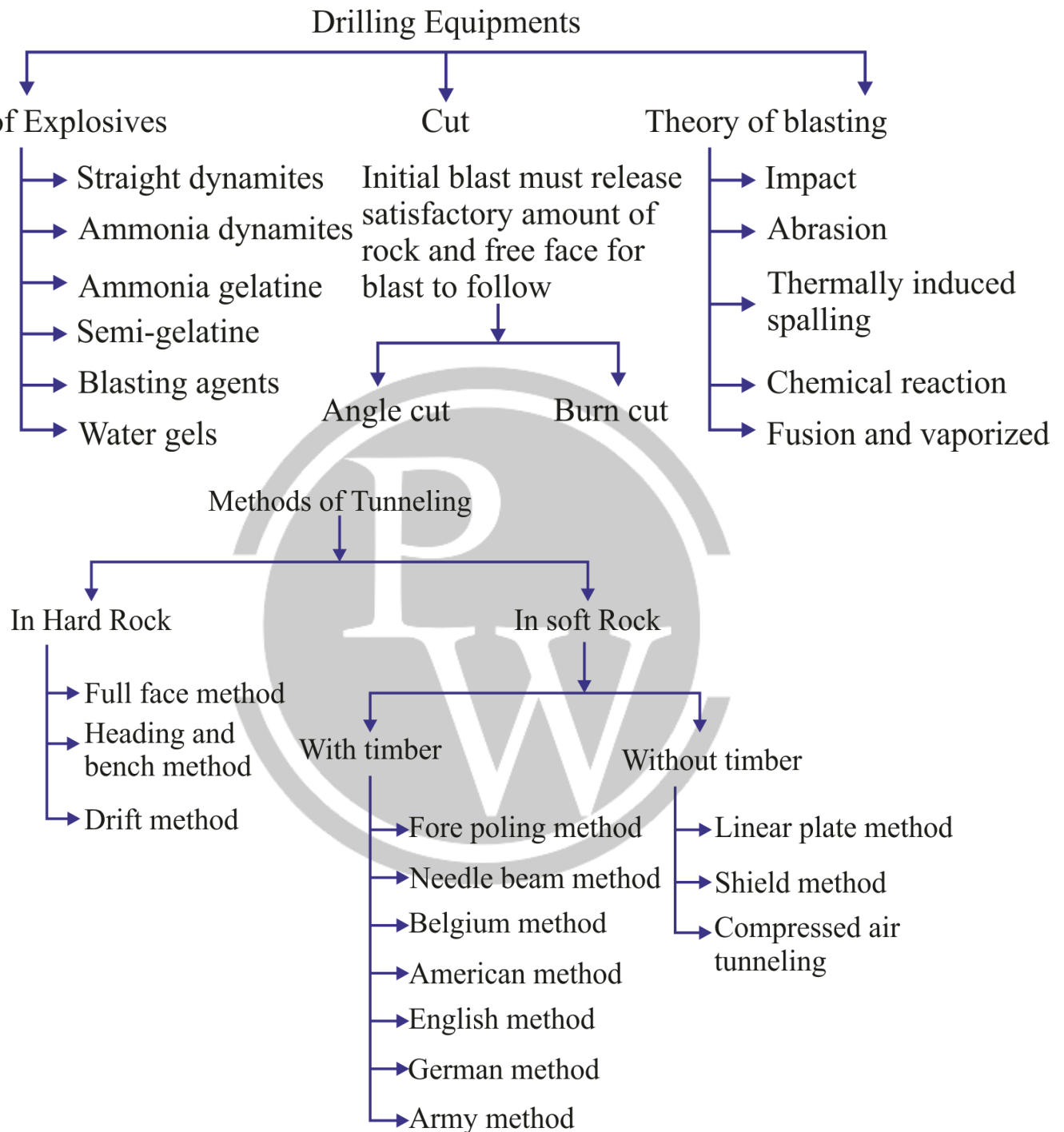
### Shafts

There are vertical wells sunk along the centre line of tunnel to permit excavation, removal of excavated material and to provide adequate ventilation during construction.



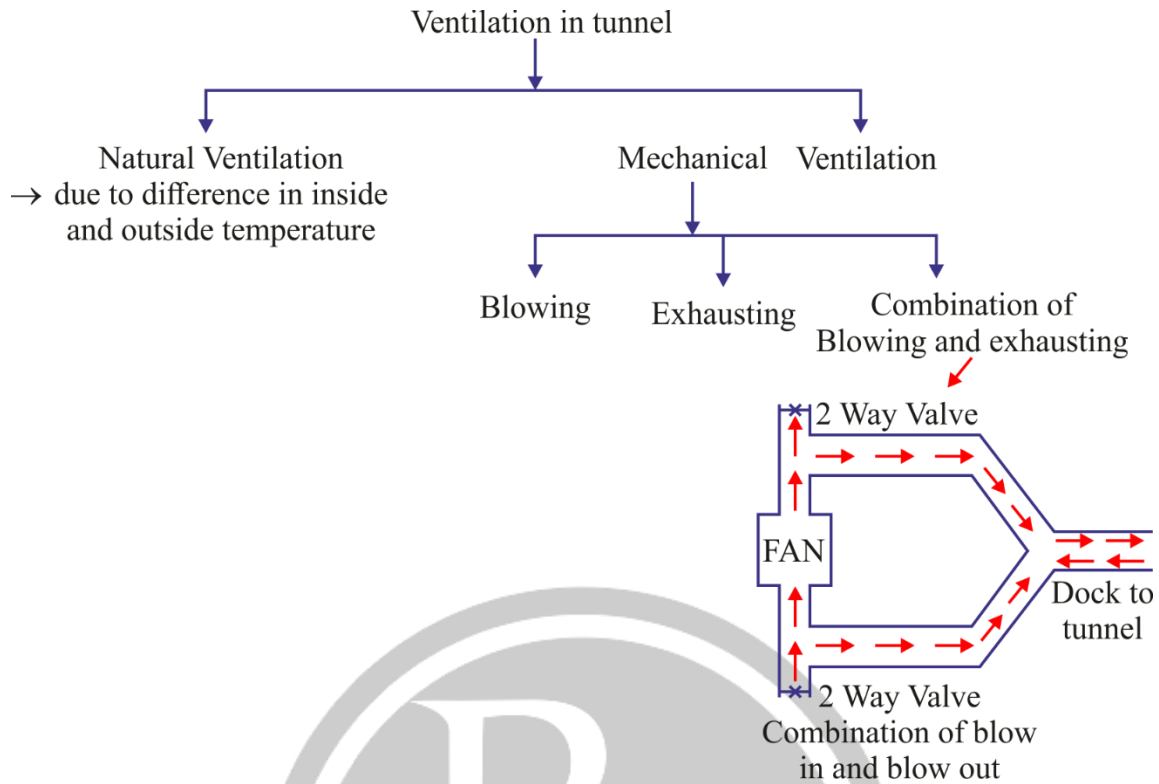
## Blasting

Operation performed to loosen rock so that it may be excavated or re-moved from its existing position.



## Hauling of Muck

It's the operation of loading and removing excavated or hosted materials and then dumping it at predetermined sites. It is done to make enough working room and final cleaning of bottom to place inverts. It is either done by hands or machines.



**Note:** Alight intensity of **260 lumens per square meter** in the working area is considered satisfactory in tunnelling operations.

□□□